

COURSE OUTLINE

Revision: Mike Steffancin, February 2008

DEPARTMENT:	Academic Programs
CURRICULUM:	Engineering/Computer Science
COURSE TITLE:	Object-Oriented Programming I (Java)
COURSE NUMBER:	CSC 142
TYPE OF COURSE:	Academic Transfer
Special Requirement Met:	Quantitative/Symbolic Reasoning
COURSE LENGTH:	1 quarter
CREDIT HOURS:	5
LECTURE HOURS:	55
LAB HOURS:	0
CLASS SIZE:	25
PREREQUISITES:	CSC 110 Intro to Computer Programming or ENGR 141 Mat Lab Programming, MATH& 141

COURSE DESCRIPTION:

General principles of modern programming, including how to design, implement, document, test and debug computer programs. Java-based. Covers objects, messages, expressions, statements, methods, classes, conditionals, iterations, arrays and collections.

STUDENT LEARNING OUTCOMES ADDRESSED:

1. Critical Thinking and Problem Solving – These skills are developed by utilizing multiple analysis and design techniques throughout the course.
2. Computation – Computation and algorithm analysis are used to further our study of programming and general computer science. This course builds off of previous programming principles developed in CSC 110, as well as discrete math principles studied in College Algebra and MATH& 141.

CSC 142 Object-Oriented Programming I (Java)

February 2008

STUDENT LEARNING OUTCOMES ADDRESSED: (cont.)

3. Technology and Information Literacy – These are foundational components to this course, as the students must use current technology (both hardware and software) while accessing information from a variety of resources.
4. Personal Responsibility – Achievement is stressed throughout the course by enabling and assisting the students in the development of non-trivial software systems, and encouraging students to take pride in their accomplishments.

GENERAL COURSE OBJECTIVES:

Upon successful completion of this course, the student will be able to demonstrate the following:

1. An acquired knowledge of fundamental principles, themes, and issues central to the field of computer science.
2. Modern programming techniques and methods.
3. Applications of both the structured and object-oriented paradigms.
4. Understanding of the syntax of so-called “curly-brace” programming languages.
5. Ability to identify and classify control structures common to all programming languages.
6. Proficiency in writing programs using Java by understanding variables, methods, class construction, inheritance hierarchies, interfaces, and polymorphism.
7. Application of these principles in the development non-trivial software systems.

TOPICAL OUTLINE:

APPROX. HOURS

I.	Object-Oriented Terminology	3
II.	Basics of Class Construction in Java	4
III.	Introduction to Java Programs	5
IV.	Java Applets	5
V.	Control Structures and the Structured Paradigm	10
VI.	Methods	5
VII.	Recursion	4
VIII.	Arrays	5
IX.	Searching and Sorting	4
X.	Object-Based Programming and More Object-Oriented Terminology	5
XI.	The Object-Oriented Paradigm	5
	Total hours:	55

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DATE: February 2008

Course Prefix and Number: CSC 142
 Course Title: Computer Programming I

SLO #	Included in Course Objective Number	SSCC Student Learning Outcomes
SLO 1.1		Communication - Read and listen actively
SLO 1.2		Communication - Speak and write effectively
SLO 2.1	2	Computation - Use mathematical operations
SLO 2.2	2	Computation - Apply quantitative skills
SLO 2.3	2	Computation - Identify, interpret, and utilize higher level mathematical and cognitive skills
SLO 3.1		Human Relations - Use social interactive skills to work in groups effectively
SLO 3.2		Human Relations - Recognize the diversity of cultural influences and values
SLO 4.1	1	Critical Thinking and Problem Solving -
SLO 5.1	3	Technology - Select and use appropriate technological tools
SLO 6.1	4	Personal Responsibility - Be motivated and able to continue learning and adapt to change
SLO 6.2	4	Personal Responsibility - Value one's own skills, abilities, ideas and art
SLO 6.3	4	Personal Responsibility - Take pride in one's work
SLO 6.4		Personal Responsibility - Manage personal health and safety
SLO 6.5		Personal Responsibility - Be aware of civic and environmental issues
SLO 7.1	3	Information Literacy - Access and evaluate information
SLO 7.2	3	Information Literacy - Use information to achieve personal, academic, and career goals, as well as to participate in a democratic society

PREPARED BY: Mike Steffancin
 DATE: August 2009